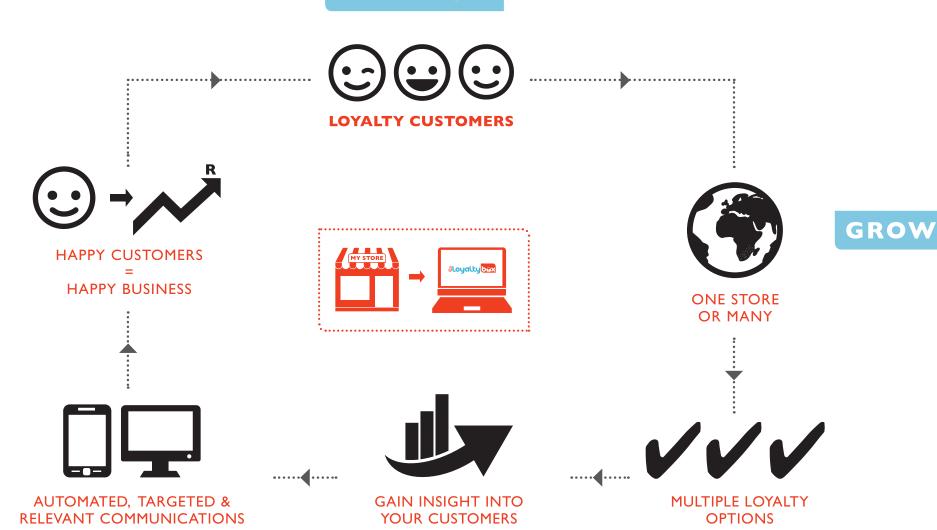


Attract • Grow • Retain your customers.

## Introduction

# **ATTRACT**



RETAIN



## Loyalty Program Types





RUN ONE OR
MULTIPLE PROGRAMS
SIMULTANEOUSLY



#### **DISCOUNT PROGRAM**

#### **Product Bundles:**

Buy a pie & coke and only pay RIO - Normal price RI5

#### **Category Bundle:**

Buy 3 steak & chips and only pay for 2

#### **Discount Bundle:**

Buy any 2 large pizzas and get I small pizza free

Buy I and get I free



#### **GIFT CARD**

Store Cash value on a card



### **POINTS PROGRAM**

Spend R100 and get 10 points back



### PUNCH CARD PROGRAM

Spend 5 times and get a free pizza on your 6th visit



#### **COUPON PROGRAM**

# Issue Rand Value coupons

R50/R100 Coupons

# Issue Discount coupons

Get 10%/20% off

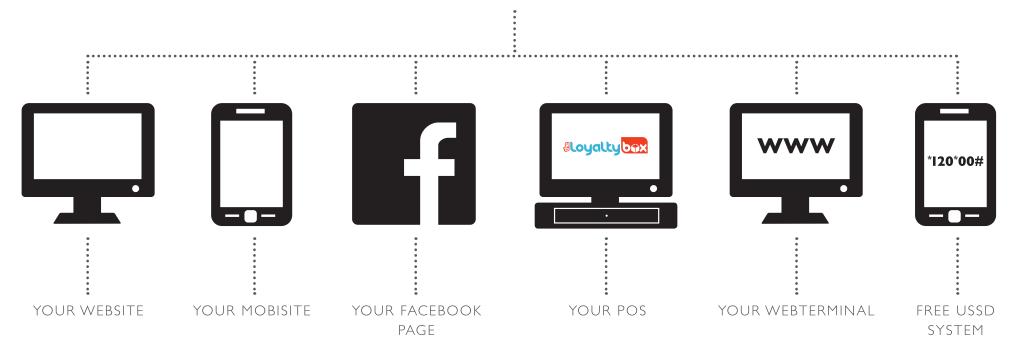






# The Loyalty Box Platforms

# YOUR CUSTOMERS CAN ENROLL AND VIEW THEIR BALANCES ON:









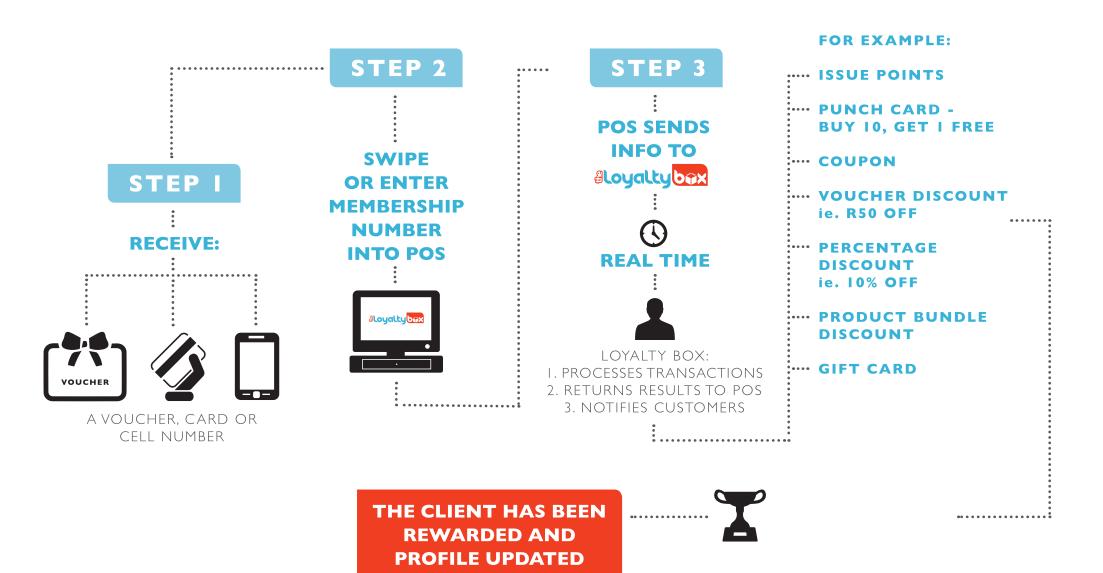
## Customer Enrollment

# **ENTER CLIENTS ISSUE A CARD OR DETAILS ON: USE THE CUSTOMERS CELL NUMBER CLIENTS CAN START TO EARN LOYALTY IMMEDIATELY CAN UPDATE CLIENT INFO AT ANY TIME FROM**

YOUR WEBTERMINAL

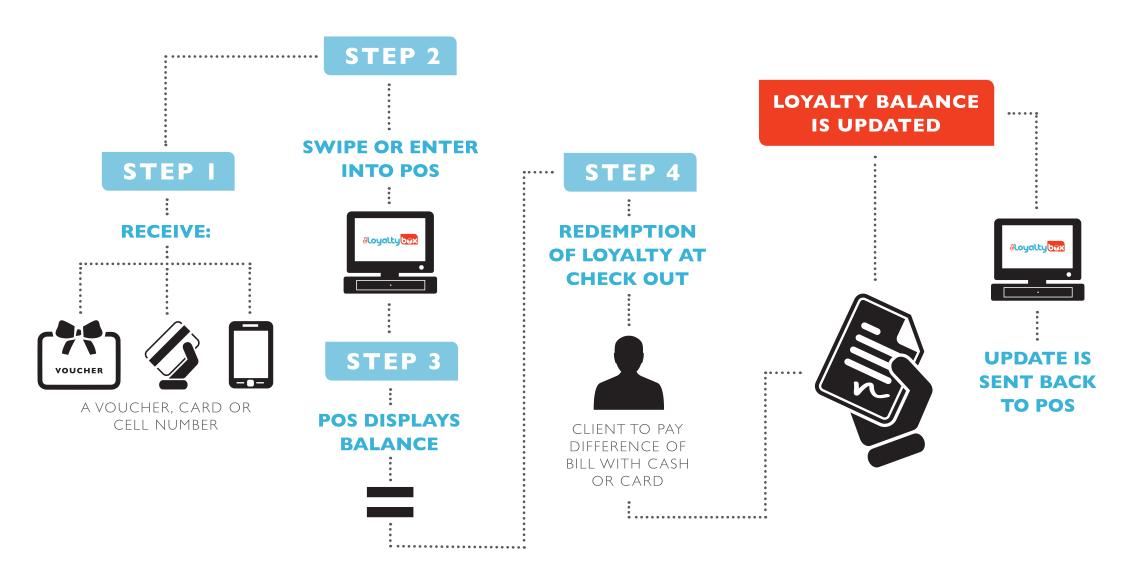








# Redemption Process





## STEP I

ALLOCATE RULE TO COMMUNICATE TO YOUR CLIENTS BASED ON BEHAVIOUR OR LACK OF FREQUENCY



STEP 2

LOAD THE CAMPAIGN IN ONCE,
THEN SIT BACK AND RELAX



STEP 3

SEND CLIENTS COMMUNICATION
VIA SMS OR EMAIL



#### **BEHAVIOUR EXAMPLE:**

- ON ENROLLMENT
- EVERY TIME RETURNING
- ON REDEMPTION OF LOYALTY
- ON PURCHASE OF A SPECIFIC LINE ITEM
- IF CLIENT HASN'T BEEN INTO STORE FOR 30 DAYS, A REMINDER WILL BE SENT





# Communication: Campaign Manager









# **DRIVE TARGETED AND RELEVANT SMS AND EMAIL CAMPAIGNS**



### STEP I

# SELECT YOUR CUSTOMERS BASED ON TRANSACTION HISTORY

- SPEND AMOUNT
- BOUGHT IN LAST 30/60 DAYS
- SPECIFIC PRODUCTS BOUGHT
- SELECT BASED ON STORE

## STEP 2

Coming Soon

# DRILL DOWN FURTHER AND SELECT CUSTOMER BASED ON DEMOGRAPHIC

- SELECT FROM A SPECIFIC SUBURB/AREA
- SELECT BASED ON AGE
- SELECT BASED ON GENDER

STEP 3

DISTRIBUTE CAMPAIGN





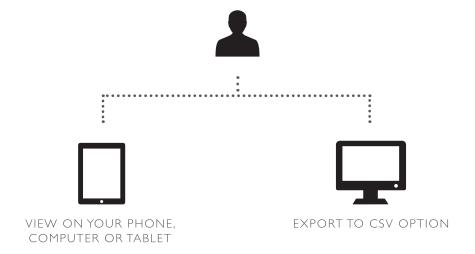


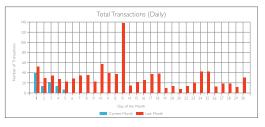




# Loyalty Box Reports

## **VIEW LIVE REPORTING AT THE CLICK OF A BUTTON**



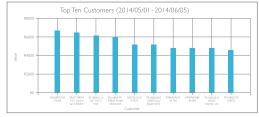


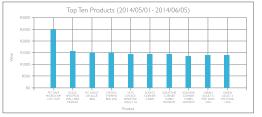














YOU OWN THE DATA







# Admin Interface

#### **ACCESS RIGHTS PER USER**



LETS YOU CONTROL YOUR PROGRAM AND MANAGE WHO CAN HAVE EDIT OR VIEWING RIGHTS



EDIT YOUR PROGRAM ON THE FLY

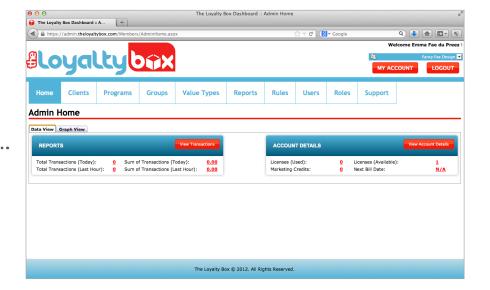


RUN PROMOTIONS LIVE ACROSS YOUR OUTLETS
AT THE CLICK OF A BUTTON



TRAIN STAFF EASILY WITH OUR VIDEO AND DOCUMENTED TUTORIALS











## Loyalty Box Integration Benefits

#### **FEATURES**

- CUSTOMER TRANSACTION HISTORY, DOWN TO LINE ITEM
- 2 UNLIMITED CUSTOMERS
- 3 UNLIMITED TRANSACTIONS
- 4 SET UP LOYALTY RULES, DOWN TO THE LINE ITEM
- 5 INCLUDE & EXCLUDE PRODUCT LINES FROM THE PROGRAM
- 6 RUN YOUR OWN:
  - Gift Card Program
  - Points Program
  - Punch Card Program
  - Discount Program
  - Coupon Program
- 7 BUILT IN COMMUNICATION PLATFORM
  - Automated SMS or email triggered on customer behaviour
  - Campaign manager to segment customers based on transaction history
- 8 YOU OWN THE DATA
- 9 INTEGRATES INTO YOUR WEBSITE, FACEBOOK PAGE, ETC.
- 10 BUILT IN REPORTING



#### **PRICING**

- NO TRANSACTION FEES
- 2 NO LONG TERM CONTRACTS
- 3 PRICE IS BASED PER STORE ONLY
- 4 DISCOUNTS AVAILABLE FOR CHAIN STORES
- 5 ONE PRICE AND YOU GET ALL THE FEATURES







## SUMMARY

#### ATTRACT • GROW • RETAIN YOUR CUSTOMERS

The Loyalty Box brings you an enterprise grade loyalty system built directly into your Point of Sale. This system allows retailers to build a loyal database of clients.

The Loyalty Box gives you valuable data into your customers behaviour and lets you make intelligent business decisions on how to better market to your customers, manage stock during busy periods and supply better service to your client base.

The Loyalty Box dynamic rules engine enables you to run a number of different types of programmes, whether at a multi store level or at an individual store. The loyalty program can be set up to be unique at every store or a generic program across the chain of stores.



